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<b>Session Title:</b>	<b>03. AR / VR I</b>
<b>Date:</b>	Aug. 24, 2016 (Wednesday)
<b>Time:</b>	08:30~09:50
<b>Room</b>	Room C (Samda A)
<b>Session Chairs</b>	Prof. Jae-Hyeung Park (Inha Univ., Korea) Prof. Jang Hyuk Kwon (Kyung Hee Univ., Korea)

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C3-1

08:30~08:55

**[Invited] Immersive and Interactive Augmented and Virtual Reality Devices with Intel® RealSense™ Technology**

Achintya K. Bhowmik (Intel Corp., U.S.A.)

C3-2

08:55~09:20

**Holographic Application in AR/VA and SLM(Spatial Light Modulator) Development**

Wilbur Wei-Chen Chiang (Selcos Co., Ltd., Korea), Po-Sheng Chiu (Nat'l TsingHua Univ., Taiwan), and Cheng-Huan Chen (Nat'l Tung Univ., Taiwan)

C3-3

09:20~09:35

**High Performances Electrochromic Device for Light Shutter Applications**

Yong Cheol Kim, Jin Hwan Park, Ik Jang Ko, Min Jin Kim, Gyeong Woo Kim, and Jang Hyuk Kwon (Kyung Hee Univ., Korea)

C3-4

09:35~09:50

**Light-Guide Optical Element Design for See-Through Glasses**

Xue Xiao, Wei Chen, Zhenzhen Li, and Xiaodi Tan (Beijing Inst. of Tech., China)